



*The fun way to
celebrate and develop
your team*



CORPORATE EVENTS & TEAM BUILDING



ClueCapers

ESCAPE ROOMS IN WINCHESTER

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**PROBABLY THE BEST
RECEIVED TEAM DAY
I'VE EVER DONE**

“



WHAT IS AN ESCAPE ROOM?

An inclusive, fun and memorable experience to develop your team through discovery, challenge and inspiration.



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**BRILLIANT TEAM
EVENT!**

**...FOR A WIDE
RANGE OF AGES,
ABILITIES AND
PERSONALITIES...
THIS WAS A BIG
HIT WITH
EVERYONE**

“

WHY CLUECAPERS?



5 star rated



Up to 50
people at a
time*



In the heart of
Winchester



Creative
problem-solving
required



Team work
essential

*Includes up to 30 people playing outdoor escape games



OUR ESCAPE GAMES

5 UNIQUE GAMES
UP TO 6 IN A TEAM
75 MINUTES TO ESCAPE

INDOOR ESCAPE ROOMS

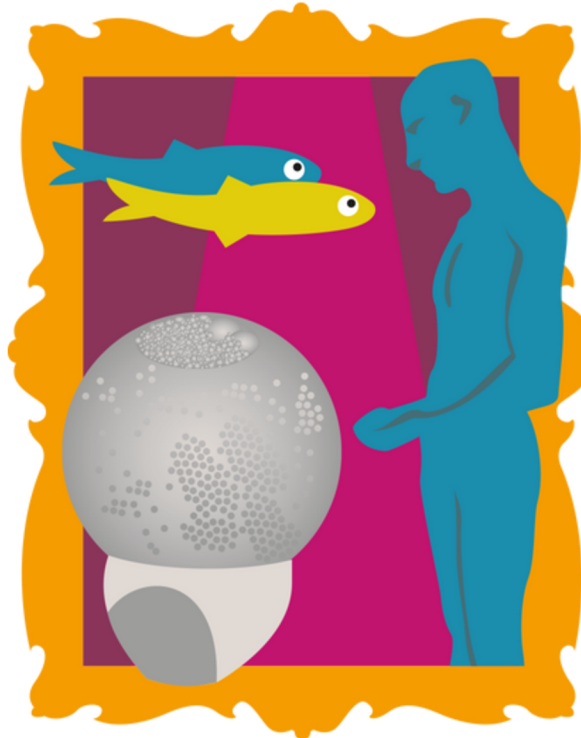


MISSION TO WINCHINTZY

Things may look familiar but not everything is quite as you might expect...

A CURIOUS INHERITANCE

Explore the interactive exhibits in the Winsonian Institute and discover their hidden history.



TREEHOUSE: GOING WILD

Can inter-dimensional studies be de-coded to find a sinagle seed to save us all?
Choose wisely!

FROM £20 PER PERSON, EX VAT.

Maximum of 6/7 per team. Allow 1.5 hours with us including de-brief and team & group photos.

OUTDOOR ESCAPE GAMES



VEXED IN VENTA & WAKING WHATSERNAME

These outdoor games are set in the history-packed grounds of Winchester Cathedral and will take most teams about 60 minutes to play.

As each puzzle is solved you'll unlock another layer of the 3D-printed capsule device (which is entirely unique to ClueCapers). You'll need to refer to multiple points of interest around the Outer Close to make sense of the objects you reveal within.



Still requiring the inventive problem solving you expect in a traditional escape room, this outdoor game is a great option for a group to play as up to 3 competing teams (Vexed in Venta). While Waking Whatsername is available for up to two teams playing in 'opposite directions'. Talk to us about the most suitable for your group.

£70 INCLUDING VAT PER OUTDOOR GAME

Equates to as little as £9.72 per person plus VAT. Maximum of 6 per team, optimum 4-5 people for Vexed in Venta. Allow 1.25 hours with us including de-brief and team & group photos.



OUR CORPORATE PACKAGES

ADD MORE TO THE EXPERIENCE

THE FOLLOWING PRICES EXCLUDE VAT

ESCAPE DAY

**Fun & challenge,
worlds away from the office**

Two indoor games per person

Includes teas, coffees, juice,
pastries & fruit selection on
arrival and lunch by The
Bridge Patisserie

Exclusive use of venue from
10AM - 2.30PM

PRICE

£59 per head + £100
8 - 14 people (teams of 4 - 6)



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**EVERYONE SEEMED
TO COME AWAY
WITH A BUZZ
ABOUT THE WHOLE
EXPERIENCE**

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IGNITE

Kickstart your team day

One game per person

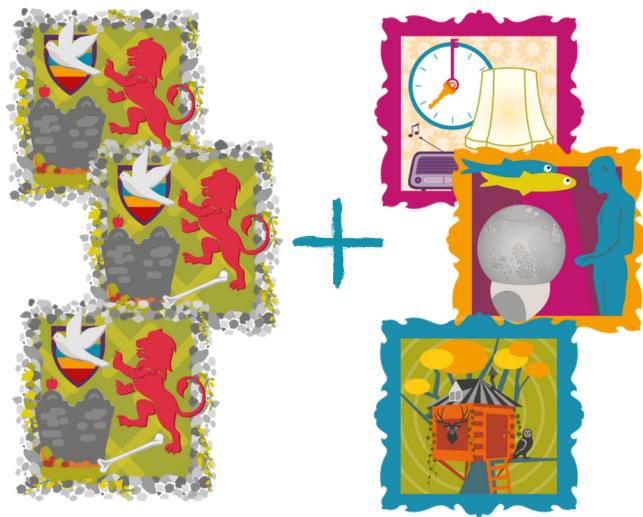
Includes teas, coffees, juice,
pastries & fruit selection on
arrival with time for chat or to
address the group

Exclusive use of venue from
9.30AM - 12PM

PRICE

£29 per head + £65
6 - 16 people (teams of 4 - 6)

ONE IN, ONE OUT



Suitable for a group of up to 36 people, one indoor and one outdoor game per person.

Groups of up to 18 can all play Vexed in Venta outdoors simultaneously, as up to 3 teams 'racing', followed by an indoor game each back at ClueCapers HQ.

Groups of more than 18 will be split in to as many as 6 teams - half starting outdoors and half indoors.

PRICE

£32 per person, 4-36 people

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IT GAVE
EVERYONE ON
THE TEAM A
CHANCE TO
OFFER
SOMETHING
DIFFERENT
”

ESCAPE, EAT & MEET

Escape room experience for up to 18 people, one game per person.

Includes welcome refreshments from 9.30am and exclusive use of the ClueCapers venue.

This is followed by a working lunch at **Winchester Royal Hotel** just 8 minutes walk away.

Also included is the use of a private meeting room to 5pm including presentation facilities and afternoon refreshments.

PRICE

£55 per person + £160, 8 - 18 people



INDIVIDUAL AND TEAM FEEDBACK

BY EMPHASIS HR & TRAINING

Skilled HR professionals observe individual team members' key competencies demonstrated during the games – such as communication, problem-solving, collaboration and leadership.

Specific feedback will be given on team strengths, and areas for development.

Includes refreshments on arrival; plus exclusive use of venue.

PRICE

Please request a quote
Optimum of 4 people per team



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**SUPERB FOR FUN,
TEAMWORK AND
MAKING YOU
THINK**

“



ONE DAY TEAM BUILDING WORKSHOP

WITH EMPHASIS HR & TRAINING

Designed to give your team an understanding of their strengths and development needs, the day begins with welcome refreshments and a team escape exercise at ClueCapers followed by lunch and afternoon activities at a neighbouring venue.

Topics include creating a trust culture and giving and receiving feedback, culminating in an action plan to move the team forward.

PRICE

Please request a quote

A photograph of a window with green foliage outside, overlaid with a teal tint and the word 'QUESTIONS?' in orange.

QUESTIONS?

I've heard of Escape Rooms but what actually happens in one?

At ClueCapers you and your team will be set a specific mission in one of our three parallel universes. You'll have up to 75 minutes to explore your environment and appreciate your team members' various innate skills while solving a series of puzzling challenges to complete your objective. Think *The Crystal Maze* but less overtly physical, with much more time to think and with the emphasis on facing the challenges together – there's no chance of leaving Gary from IT locked up in the Aztec zone!

I don't like the thought of being locked in a room with my colleagues for that long; can I escape sooner?

While your mission will always dictate that you mustn't leave the portals until it's safe to do so, it doesn't mean that our escape rooms are actually locked. It's absolutely fine to pop out to the loo for example.

Phew, thanks, but Janice from Accounts is claustrophobic, and Ian in HR is partially sighted; will this activity still be suitable for them?

Absolutely! We're very happy to discuss in advance any concerns you might have and we will do our utmost to make the games accessible for everyone e.g. with some large font clues for Ian. People like Janice are usually fine, especially once they see the rooms in our parallel universes are much the same as they're used to. Please note that our premises are accessed by stairs though we have seating in all of our games.

Our team are a really competitive bunch but your rooms are all different; how will we know who the winners are?

In our escape rooms we always recommend putting the emphasis on simply having fun and enjoying a shared experience with your colleagues. The games themselves are often challenging enough without worrying about finishing first or last. However if you must make it competitive we can apply our "time modifiers" to adjust for the varying difficulty of the games; so the team in the hardest room goes in first and the team in the most accessible room goes in last. But don't worry, no one has ever accused our games of being "too easy!".

We're playing our games in the evening and will likely go the pub beforehand, could that be a problem?

We really don't recommend drinking alcohol before playing our games, even one drink can impair your problem-solving skills and cause frustration! We also reserve the right to refuse entry or halt a game if we consider there is risk of damage to our hand-crafted worlds. However, we do see ClueCapers as a wonderful kick-start to your day or evening, something that is sure to get conversation flowing in any subsequent hostelryes.

Okay, sounds good, but what's your location like? Not in the middle of nowhere I hope?

ClueCapers is situated in the heart of Winchester right next to the famous statue of King Alfred. The nearest car park is just a 2 minute walk away at Chesil Street but we also have a suitable setting down point outside if you happen to be coming in via coach, mini-bus or taxis. If arriving by public transport we're another 2 minute walk from the bus station and 15 mins from the train station.

Amazing! Finally, are there any onward activities you particularly recommend?

Winchester is chock-full of cafes, pubs, restaurants and cocktail bars. We're always happy to recommend our favourites in any genre.

If you still have questions about your upcoming experience with us you'll find even more FAQs on our website and you can catch us on the phone on 01962 870793. Alternatively, send an e-mail to corporate@cluecapers.co.uk and the team will reply as soon as possible.



01962 870793



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Winchester
SO23 9BE



cigar.disarmed.balance



cluecapers.co.uk



Here
we
are!

